

Exceptions Log SA

<u>minalNum</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logidDate</u>	<u>Time</u>	<u>Notes</u>
1024	STANDALON	Log In	401	3/29/07 10:11.00	Start Application
1024	STANDALON	Log In Game Manager	401	3/29/07 10:11.54	Game Manager
1024	STANDALON	Enable Wagering	401	3/29/07 10:11.56	Wagering Enabled
1024	STANDALON	Log in attempt failed	0	3/29/07 10:13.20	Game Manager IP Address = 192.168.61.15
1024	STANDALON	Log In Game Manager	401	3/29/07 10:13.36	Game Manager
1024	STANDALON	Log Out	401	3/29/07 10:13.39	
1024	STANDALON	Log In	401	3/29/07 10:13.58	Start Application
1024	STANDALON	Log In Game Manager	401	3/29/07 10:14.09	Game Manager
1024	STANDALON	Log Out	401	3/29/07 10:14.25	
1024	STANDALON	Log In	406	3/29/07 16:19.27	Start Application
1024	STANDALON	Log Out	406	3/29/07 17:31.33	
1024	STANDALON	Log In	401	3/29/07 17:31.45	Start Application
1024	STANDALON	Log In Game Manager	407	3/29/07 18:19.55	Game Manager
1024	STANDALON	Log Out	401	3/29/07 18:21.49	
1024	STANDALON	Log In	405	3/29/07 18:22.11	Start Application
1024	STANDALON	Log Out	405	3/29/07 18:46.47	
1024	STANDALON	Log In	404	3/29/07 18:47.00	Start Application
1024	STANDALON	Log Out	404	3/29/07 18:47.07	
1024	STANDALON	Log In	405	3/29/07 18:49.07	Start Application
1024	STANDALON	Log Out	405	3/29/07 21:12.46	
1024	STANDALON	Log In	405	3/29/07 21:46.49	Start Application
1024	STANDALON	Log in attempt failed	401	3/29/07 21:47.33	Game Manager IP Address = 192.168.61.15
1024	STANDALON	Log In Game Manager	405	3/29/07 21:47.43	Game Manager
1024	STANDALON	Log Out	405	3/29/07 21:49.41	
1024	STANDALON	Log In	405	3/29/07 21:50.15	Start Application
1024	STANDALON	Log Out	405	3/29/07 21:52.39	
1024	STANDALON	Log In	405	3/29/07 21:55.00	Start Application
1024	STANDALON	Log In Game Manager	405	3/29/07 21:55.13	Game Manager
1024	STANDALON	Log Out	405	3/29/07 21:56.37	
1024	STANDALON	Log In	346	3/30/07 7:25.56	Start Application
1024	STANDALON	Log In Game Manager	346	3/30/07 7:26.16	Game Manager
1024	STANDALON	Wagering Disabled	346	3/30/07 7:26.23	Wagering Disabled