

## Exceptions Log      HP

<u>I &amp; Ticket Info</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logid</u>	<u>Date</u>	<u>Time</u>	<u>Notes</u>
1024	STANDALONE	Log Out	401	2/9/14	1:30.51	
1024	STANDALONE	Log in attempt failed	0	2/9/14	1:40.42	Start Application IP Address = 192.168.65.1
1024	STANDALONE	Log In	346	2/9/14	1:40.53	Start Application
1024	STANDALONE	Log In Game Manager	346	2/9/14	1:41.10	Game Manager
1024	STANDALONE	Log Out	346	2/9/14	1:43.03	
1024	STANDALONE	Log In	401	2/9/14	12:06.38	Start Application
1024	STANDALONE	Log Out	401	2/9/14	13:25.02	
1024	STANDALONE	Log In	401	2/9/14	13:25.38	Start Application
1024	STANDALONE	Log In Game Manager	401	2/9/14	13:25.53	Game Manager
1024	STANDALONE	Log Out	401	2/9/14	13:26.10	
1024	STANDALONE	Log In	346	2/9/14	22:42.57	Start Application
1024	STANDALONE	Log In Game Manager	346	2/9/14	22:43.12	Game Manager
1024	STANDALONE	Log In Game Config	346	2/9/14	22:43.24	Game Config
1024	STANDALONE	Update Game Config	346	2/9/14	22:43.44	Auto Blower no mod.
1024	STANDALONE	Log Out	346	2/9/14	22:43.52	
1024	STANDALONE	Log In	346	2/10/14	10:25.10	Start Application
1024	STANDALONE	Log In Game Manager	346	2/10/14	10:25.33	Game Manager
1024	STANDALONE	Log In	346	2/10/14	10:27.43	Start Application
1024	STANDALONE	Log In Game Manager	346	2/10/14	10:28.00	Game Manager
1024	STANDALONE	Log in attempt failed	400	2/10/14	14:07.55	Start Application IP Address = 192.168.65.1
1024	STANDALONE	Log In	400	2/10/14	14:08.01	Start Application
1024	STANDALONE	Log in attempt failed	0	2/10/14	14:08.46	Game Manager IP Address = 192.168.65.150
1024	STANDALONE	Log in attempt failed	0	2/10/14	14:08.53	Game Manager IP Address = 192.168.65.150
1024	STANDALONE	Log In Game Manager	400	2/10/14	14:09.03	Game Manager
1024	STANDALONE	Enable Wagering	400	2/10/14	14:09.09	Wagering Enabled
1024	STANDALONE	Enable Wagering	400	2/10/14	14:09.21	Wagering Enabled
1024	STANDALONE	Log Out	400	2/10/14	14:09.24	
1024	STANDALONE	Log In	400	2/10/14	14:35.47	Start Application
1024	STANDALONE	Log In Game Manager	400	2/10/14	14:36.09	Game Manager
1024	STANDALONE	Log Out	400	2/10/14	14:36.45	
1024	STANDALONE	Log In	400	2/10/14	14:41.49	Start Application
1024	STANDALONE	Log In Game Manager	400	2/10/14	14:42.10	Game Manager
1024	STANDALONE	Log Out	400	2/10/14	14:45.43	

<u>I &amp; Ticket Info</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logid</u>	<u>Date</u>	<u>Time</u>	<u>Notes</u>
1024	STANDALONE	Log In	402	2/10/14	17:34.14	Start Application
1024	STANDALONE	Log in attempt failed	402	2/10/14	21:03.42	Game Manager IP Address = 192.168.65.150
1024	STANDALONE	Log in attempt failed	402	2/10/14	21:03.46	Game Manager IP Address = 192.168.65.150
1024	STANDALONE	Log in attempt failed	401	2/10/14	21:04.08	Game Manager IP Address = 192.168.65.150
1024	STANDALONE	Log In Game Manager	401	2/10/14	21:04.13	Game Manager
1024	STANDALONE	Log In Game Manager	401	2/10/14	21:04.53	Game Manager
1024	STANDALONE	Log Out	402	2/10/14	21:06.58	
1024	STANDALONE	Log In	401	2/10/14	21:07.17	Start Application
1024	STANDALONE	Log In	400	2/11/14	10:59.58	Start Application
1024	STANDALONE	Log In Game Manager	400	2/11/14	11:00.59	Game Manager
1024	STANDALONE	Log Out	400	2/11/14	11:05.58	
1024	STANDALONE	Log In	400	2/11/14	11:06.28	Start Application
1024	STANDALONE	Log In Game Manager	400	2/11/14	13:11.39	Game Manager
1024	STANDALONE	Log In Game Manager	401	2/11/14	13:59.15	Game Manager
1024	STANDALONE	Enable Wagering	400	2/11/14	13:59.17	Wagering Enabled
1024	STANDALONE	Log In Game Manager	401	2/11/14	14:01.26	Game Manager
1024	STANDALONE	Log Out	400	2/11/14	14:07.32	
1024	STANDALONE	Log in attempt failed	402	2/11/14	20:28.27	Start Application IP Address = 192.168.65.1
1024	STANDALONE	Log in attempt failed	402	2/11/14	20:28.40	Start Application IP Address = 192.168.65.1
1024	STANDALONE	Log in attempt failed	402	2/11/14	20:28.52	Start Application IP Address = 192.168.65.1
1024	STANDALONE	Log In	400	2/11/14	20:29.00	Start Application
1024	STANDALONE	Log In Game Manager	400	2/11/14	20:29.36	Game Manager
1024	STANDALONE	Wagering Disabled	400	2/11/14	20:30.01	Wagering Disabled