

## Exceptions Log PL

<u>I &amp; Ticket Info</u>	<u>Location</u>	<u>Transaction Des</u>	<u>logid</u>	<u>Date</u>	<u>Time</u>	<u>Notes</u>	<u>GameNumber</u>
1024	STANDALONE	Log In	346	9/20/14	14:19.21	Start Application	
1024	STANDALONE	Log In Game Manager	346	9/20/14	14:19.38	Game Manager	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:20.32	CWarneke	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:20.40	Andy	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:20.47	LC	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:20.56	Kimball	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.17	Training	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.24	DDoerr	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.33	SRector	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.41	DLangseth	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.50	KHass	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:21.58	PNovak	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:22.17	Kelly	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:22.25	T.Vanburen	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:22.34	lynn	
1024	STANDALONE	Writer Change – i.e. a c	346	9/20/14	14:22.42	Mkimb	
1024	STANDALONE	Log Out	346	9/20/14	14:23.11		
1024	STANDALONE	Log In	346	9/20/14	15:15.35	Start Application	
1024	STANDALONE	Log In Game Manager	346	9/20/14	15:16.02	Game Manager	
1024	STANDALONE	Enable Wagering	346	9/20/14	15:16.04	Wagering Enabled	
1024	STANDALONE	Log In	346	9/20/14	15:35.00	Start Application	
1024	STANDALONE	Log In	346	9/20/14	15:57.01	Start Application	
1024	STANDALONE	Log In	346	9/20/14	16:04.52	Start Application	
1024	STANDALONE	Log In	346	9/20/14	16:12.57	Start Application	
1024	STANDALONE	Log In	346	9/21/14	14:04.39	Start Application	
1024	STANDALONE	Log In Game Manager	346	9/21/14	14:05.04	Game Manager	
1024	STANDALONE	Enable Wagering	346	9/21/14	14:05.06	Wagering Enabled	
1024	STANDALONE	Wagering Disabled	346	9/21/14	14:05.12	Wagering Disabled	